



Testing Self-Timed Circuits with MrGO

Swetha Mettala Gilla, Marly Roncken, Ivan Sutherland, Xiaoyu Song
Asynchronous Research Center, Portland State University
(mettalag@cecs.pdx.edu)

MOTIVATION

Why self-timed?

- Self-timed circuits offer modularity
- Self-timed circuits offer energy efficiency
- Self-timed circuits offer speed

What?

- Self-timed networks of state-holding **links** (□)
- Exchange data at action-capable **joints** (😊)

Wanted:

- A **general test method** to initialize states and control actions for:
 1. structural fault testing,
 2. at-speed testing, and
 3. debug

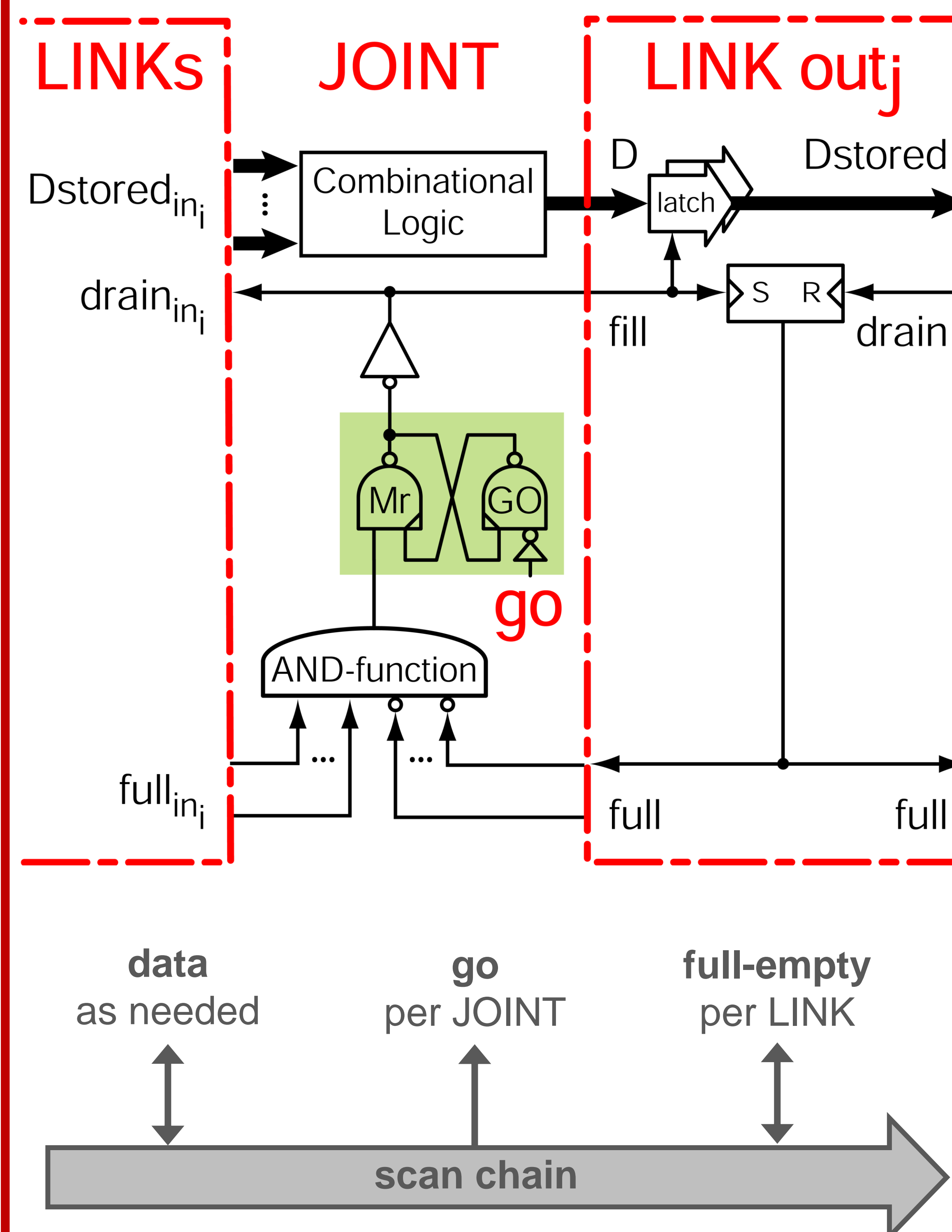
SOLUTION

- (Well-known) **scan chain** to initialize and observe link states
- (New) **MrGO** to control individual joint actions
 - go is high (GO) – run
 - go is low (⊘) – stop
 - arbiter for safe stop – "proper stopper"
 - scan chain delivers go signals

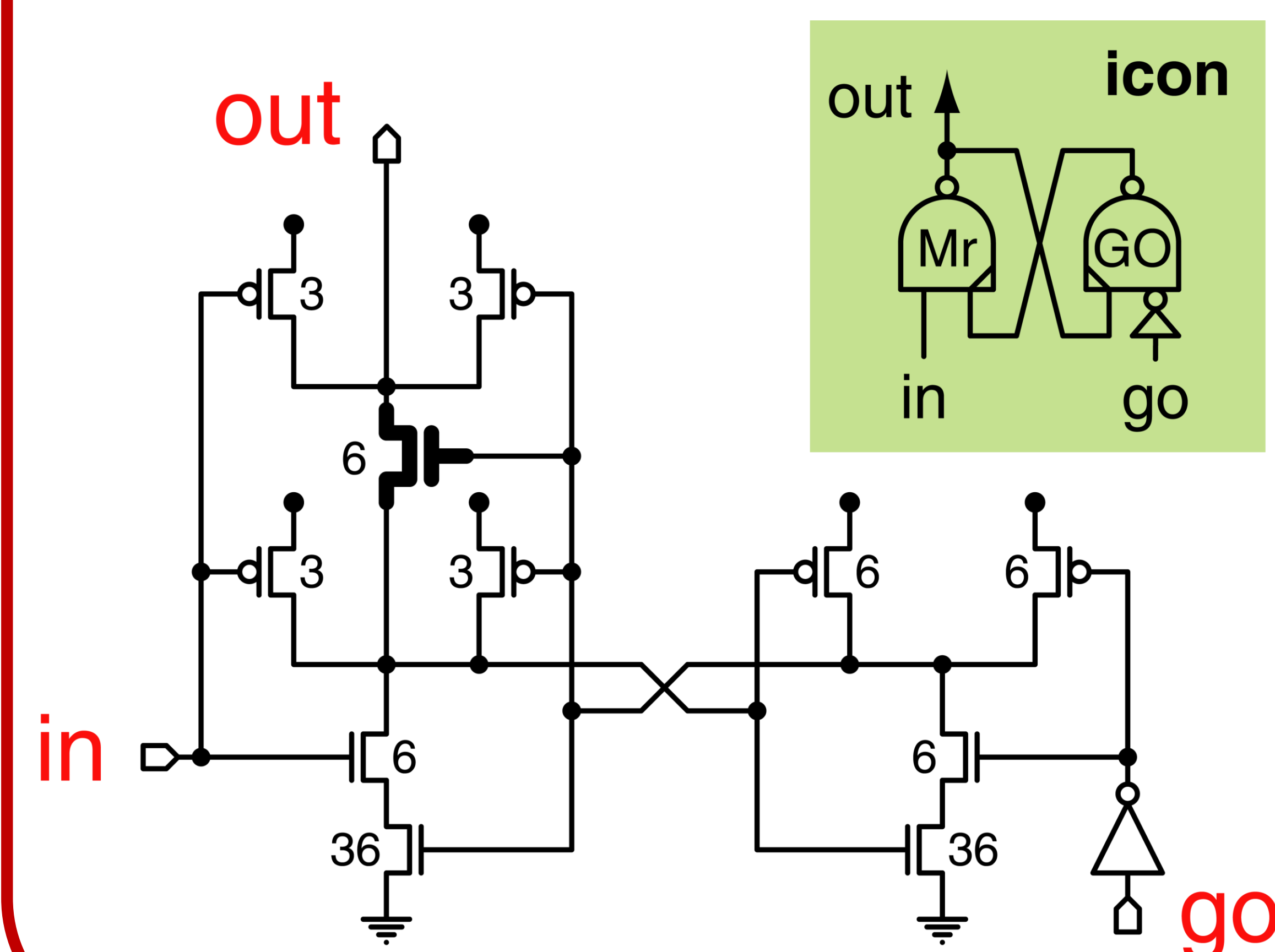
REFERENCES

- [1] M. Bushnell and V. Agrawal, "Essentials of Electronic Testing for Digital, Memory, and Mixed-Signal VLSI Circuits," Springer, 2005.
- [2] C. Molnar, I. Jones, W. Coates, and J. Lexau, "A FIFO Ring Performance Experiment," ASYNC, pp. 279–289, 1997.
- [3] M. Roncken, "Defect-Oriented Testability for Asynchronous ICs," Proceedings of the IEEE, Vol. 87, No. 2, pp. 363–375, Feb. 1999.
- [4] M. Roncken, S. Mettala Gilla, H. Park, N. Jamadagni, C. Cowan, I. Sutherland, "Naturalized Communication and Testing," ASYNC 2015.

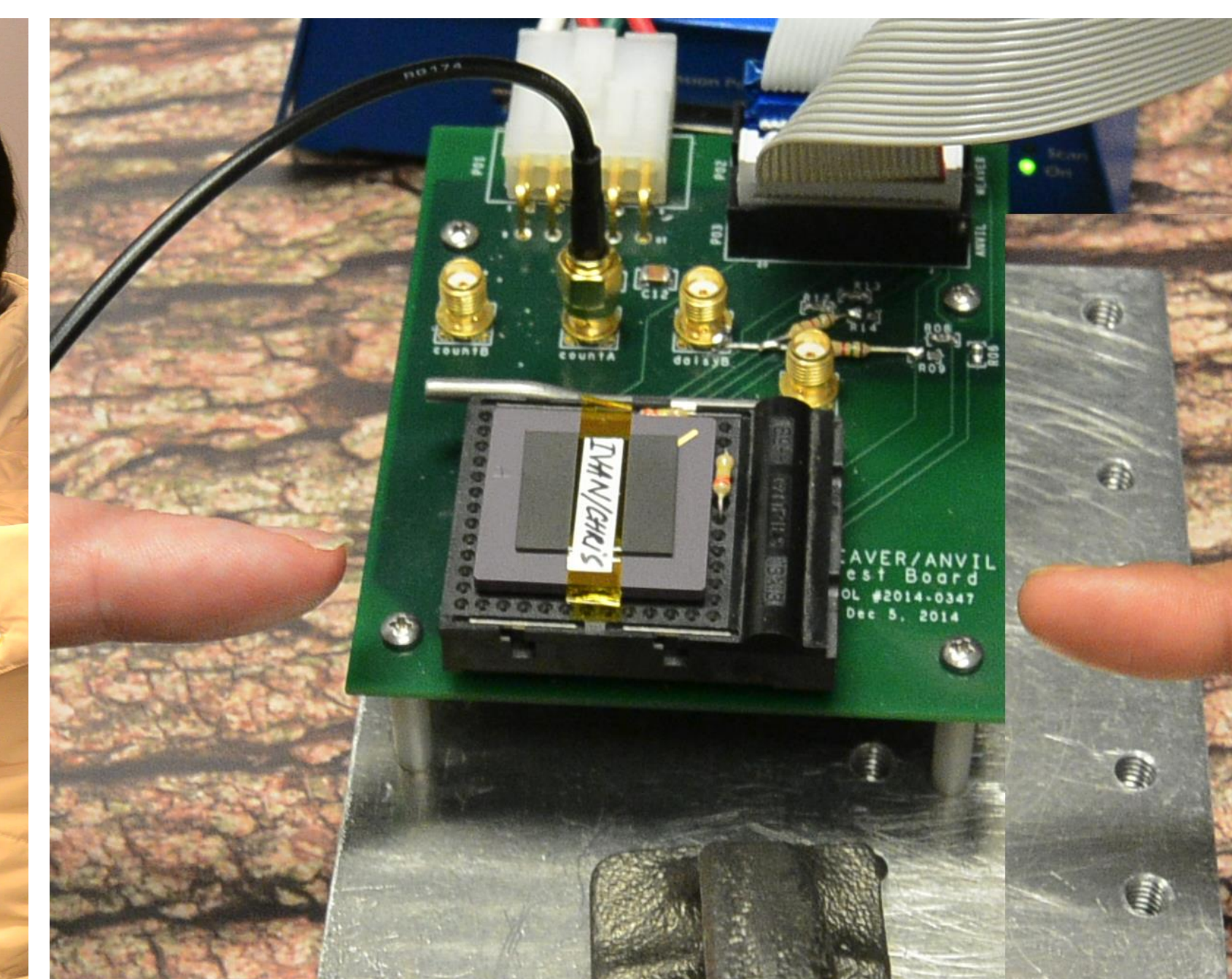
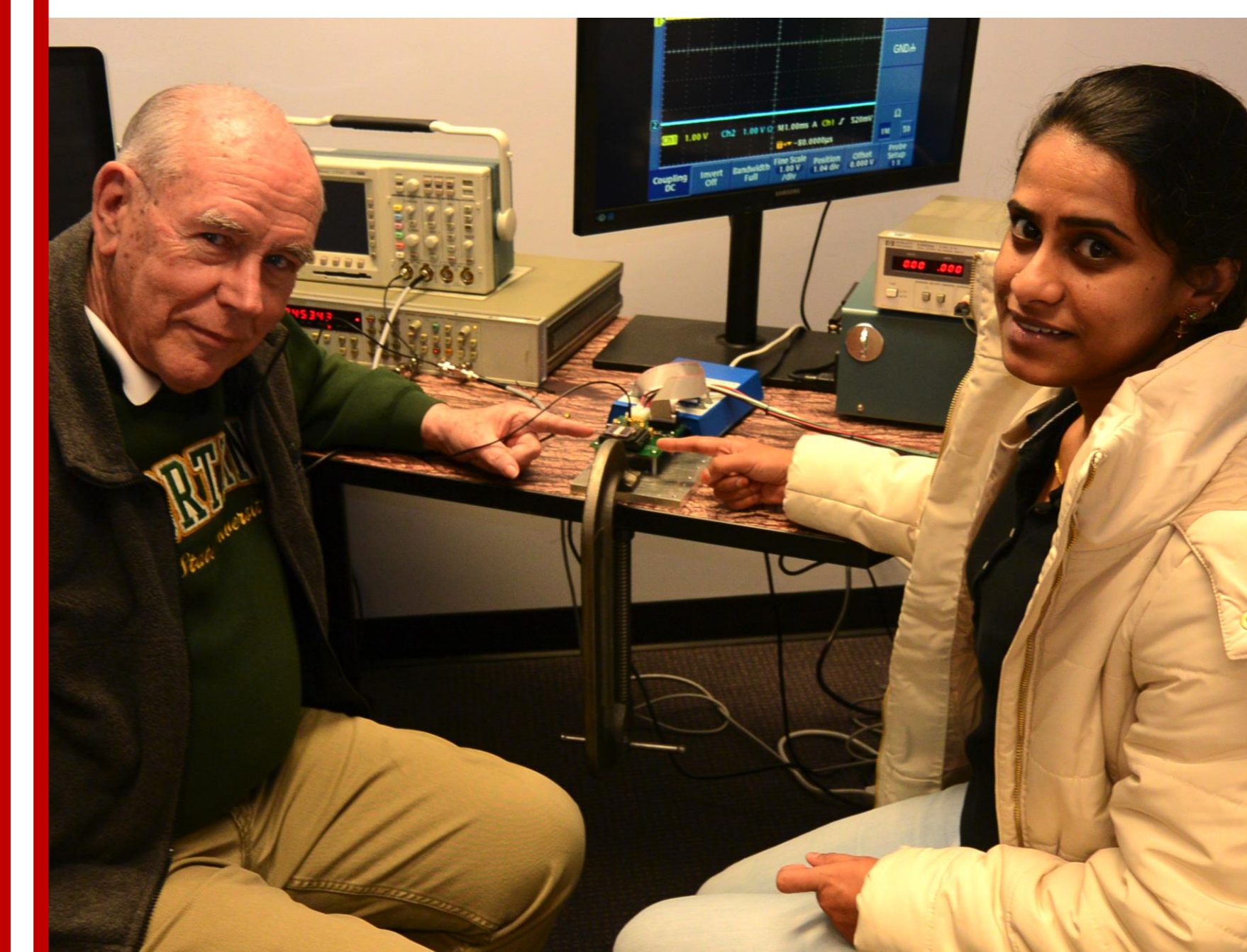
DESIGN FOR TEST



MrGO circuit



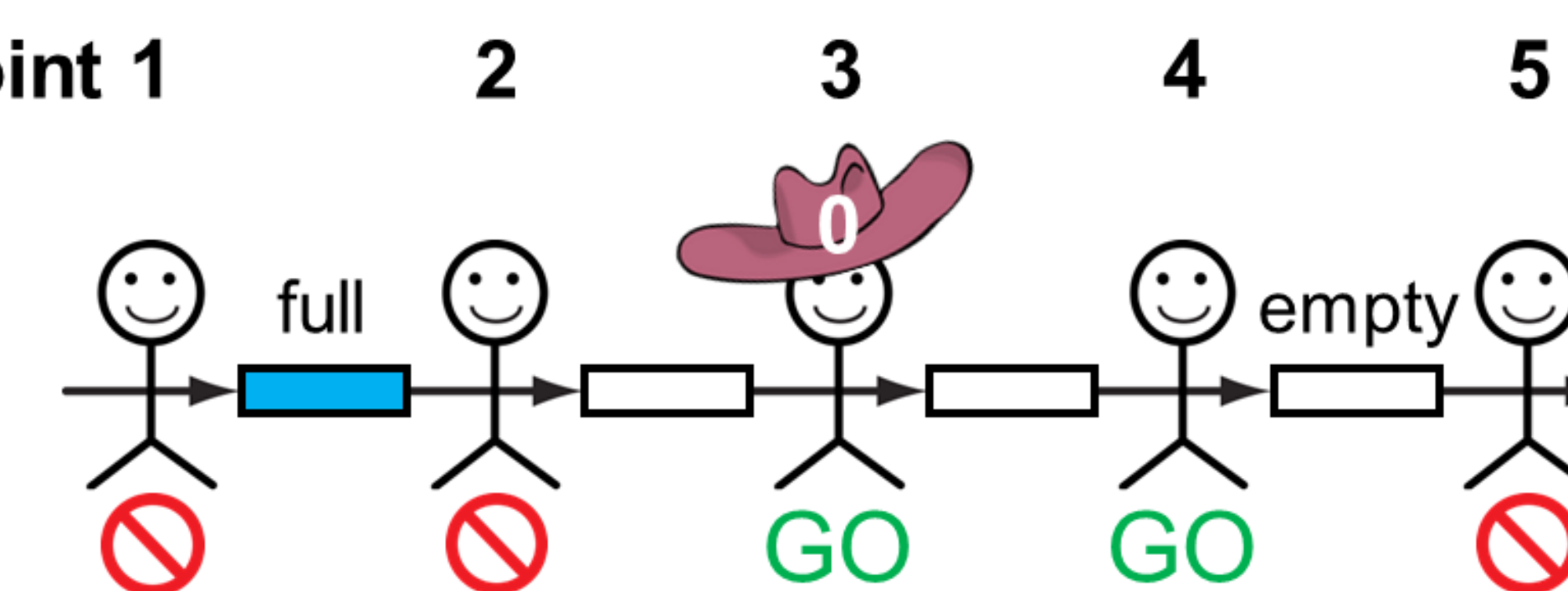
TEST EXECUTION



Example: testing a counter at speed

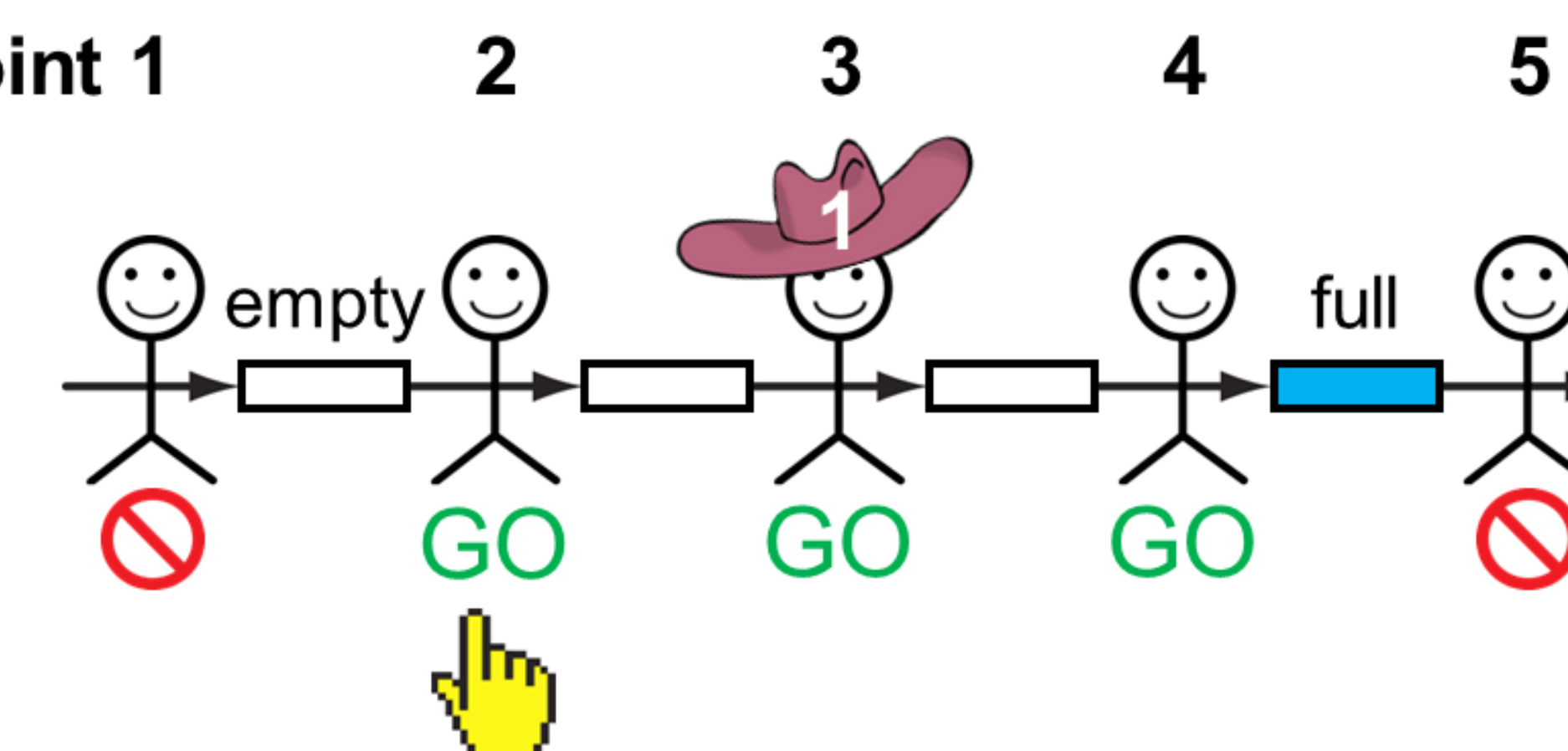
INITIALIZE

1. freeze all joints
2. set state
 - full-empty links
 - counter data
3. unfreeze "runway" (3, 4)



RUN

1. unfreeze entry (2)
2. wait for action to finish



EVALUATE

- read counter data

Supports:

1. Initialization
2. Arbitrated stop from full speed
3. Single- and multi-step operations
4. At-speed testing of sub-systems
5. Canopy graph generation
6. Testing of structural faults like stuck-at

**Is built into the latest ARC-Oracle test chip
AND IT WORKS !**